

Digital Artists I Tolerate

[Digital Art is Not Soulless]

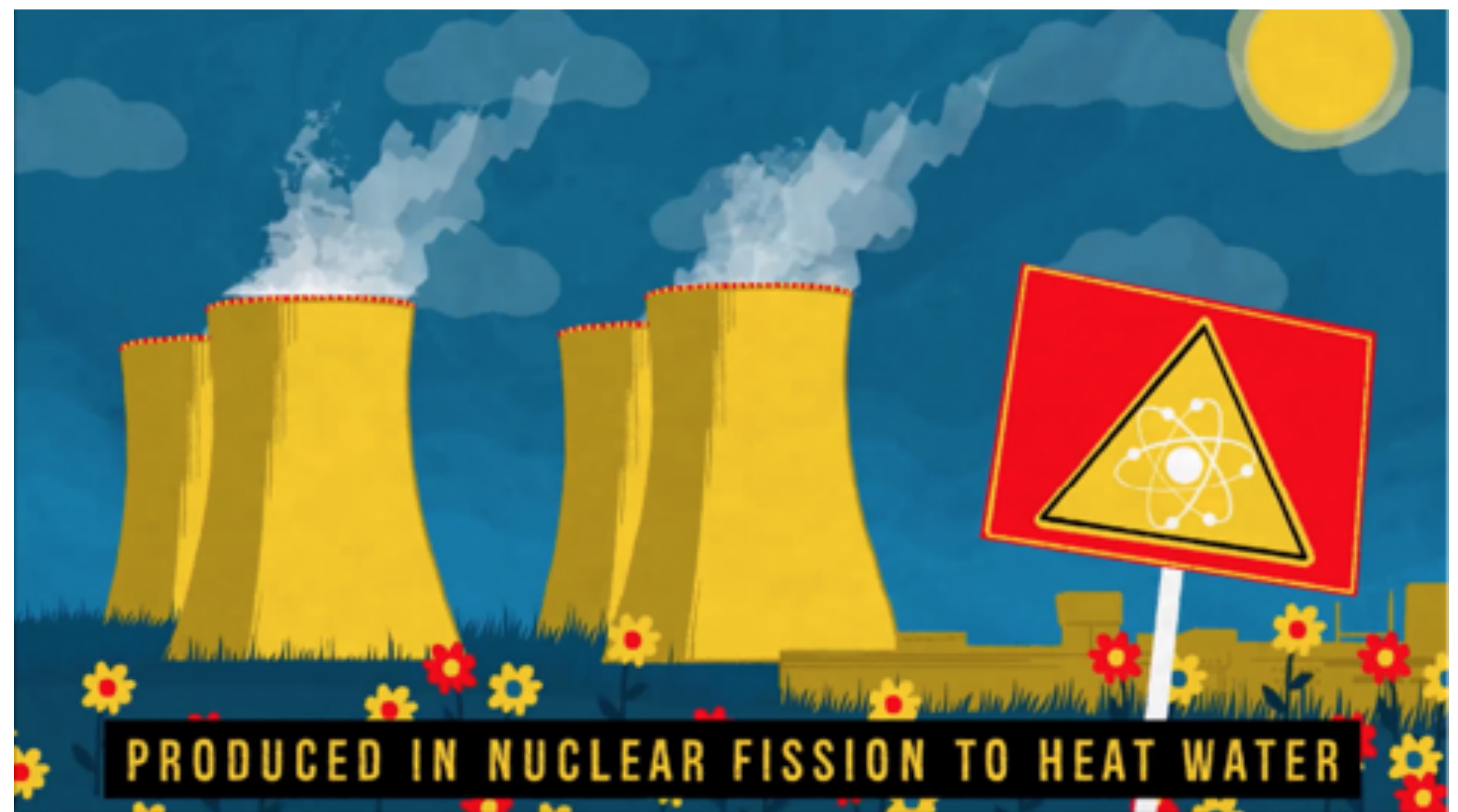
Barry S. / 5 Dec. 2023

Rebecca Hendin

Rebecca Hendin is a London-based illustrator, cartoonist, artist, and animator. She specialises in digitally designed art, particularly for the news media such as The Guardian, BuzzFeed, The New Statesman and others. Some of her work includes animation, as displayed on her web site:

<https://www.rebeccahendin.com/>

Her published work usually skewers capitalism, authority, etc, with plenty of implied ironic humour.



X COPY

Anonymous and working from London, He/She/They specialise in Non Fungible Transaction art. For example Token 2 in the FRESH HELL collection is called *Simulacrum*: <https://xcopy.art/works/simulacrum>

According to the web site nftevening.com: “XCOPY, an artist of unparalleled acclaim within the crypto art realm, has carved out a niche defined by his unsettling and mortality-infused creations. Characterized by their animated GIF format, his artworks pulsate with vibrant neon distortions.”



AARON MARIN

Aaron Marin works in mixed media and digital collage in the Hudson River valley, upstate NY. He takes commissions for various projects and concerns and publications, from the Marshall Project to the Financial Times to Wired. Other work includes book covers and design projects, such as the Sketch Book which explores “black identity within the context of fashion magazines, vintage paper ephemera, bold patterns, and vibrant colors”

www.aaron-marin.com



Dorota Kobiela

Dorota Kobiela is a Polish filmmaker who trained as an artist. Inspired by the letters of Vincent Van Gogh she conceived the film *Loving Vincent*. Script and computer “visualisation” preceded live action filming which was then converted in animation thanks to the work of 125 artists.



Harold Cohen

Harold Cohen was a British-born artist who created AARON, a computer program designed to produce paintings and drawings. His work exhibited at many museums, including the Tate Gallery in London.

As early as 1974, he was making computer-generated drawings which he sometimes then coloured by hand. His software used an algorithm that allowed a computer to draw lines with the irregular organic trace of freehand writing. Cohen first exhibited AARON at the Los Angeles County Museum of Art in 1972.

